# Report for Homework 1

1. What are three conclusions we can make about Kickstarter campaigns given the provided data?

* Theater category is more successful followed by music and film & video
* Plays are the most successful subcategory followed by rock and documentary.
* Journalism is the least successful followed by food and games
* Higher the budget, lower is the percentage of success.

2. What are some of the limitations of this dataset?

* The dataset does not capture enough variables eg: Marketing dollars spent, Technological issues faced if any, reason for cancellation etc..
* The dataset does not have state / county where the projects were started, demographics of region etc..would influence the success.

3. What are some other possible tables/graphs that we could create?

* Pie charts, Bar charts, Scatter plots can be created.